

Property & Maintenance Committee  
July 20, 2022

Present: Adam Balz, Mary Cook, Zach Zebell

Absent: David Kuderer, Remy Gomez

Others: Garry Spohn, Cedric Schnitzler, Alison Elliott, Chad Ziegler, Rick Folkedahl, Lisa Aldinger-Hamblin, Doug Flock, Kim Johnson

- The meeting was called to order in the Monroe County Board Assembly Room at 3:00 p.m. by Vice-Chair Adam Balz.
- Public Comment Period – None
- Space Management, Offices Currently Located at 14345 County Highway B – Chair Adam Balz explained that at the last meeting, it was determined to leave the current offices as is through the heating season. Discussion. An RFP was discussed for a study to establish the building into office spaces.
- 14307/14309 County Highway B Use/Rental/Lease or other options – Doug Flock, Flocks Guardians provided a lease proposal to committee members. Discussion. Motion by Zach Zebell second by Mary Cook to draft lease and resolution for rental of the farmhouse to Flocks Guardians, Inc. Discussion. Carried 3-0.
- 14345 County Highway B Options – It was suggested to get de-humidifier's running in Building B. It was also suggested to get an RFP for building B to make the building useable.
- Apprentice Option – No Discussion.
- Museum – Lisa Aldinger Hamblin, Corporation Counsel explained that insurance is recommending that the county reach out to architects and have the structure inspected or assessed for anything load bearing that would hang from the ceiling.
- Vehicle Trade – Garry Spohn explained that the maintenance van was traded for one squad car. Maintenance is looking at acquiring one more vehicle.
- 2023 Budget Kickoff – Garry Spohn explained that there are no major changes anticipated this year. There will be an increase in the tool-cat trade.
- Future Agenda Items – Study/Long Range Plan for Rolling Hills Buildings, Land Conservation Lease Agreement, RFP for Building A & B
- Motion by Zach Zebell second by Mary Cook to adjourn the meeting at 4:29 p.m. Carried 3-0.

Shelley Bohl, Monroe County Clerk  
Recorder